

Adobe After Effects CS5 Course

For beginners

STARTING A NEW COMPOSITION

- Composition >New Composition
- Explain options

From the top..

- Application Bar
- Project Tab
- Effects Control Tab
- Other Panels
- Composition Window

EFFECTS AND PRESETS PANEL

- Launch Adobe Bridge
- Viewing Presets
- Adding a Preset From Bridge

TIMELINE AND KEY FRAMES

- Time line layout and stacking order
- What is a Key Frame and Its Purpose
- Smooth or Linear Key Frames, Ease-In, Ease Out and Easy-Ease

AFTER EFFECTS WORKFLOW

- Creating a Comp
- Importing Assets, video, graphics, Photoshop and Illustrator Files
- Bringing elements into the timeline, working with layers
- Creating animation with presets
- Applying effects
- Creating animation without presets
- Previewing work
- Output

ANIMATION BASICS

- Importing Illustrator or Photoshop Files
- Animating Opacity
- Understanding Anchor Points
- Animating Position
- Animating Rotation
- Animating Scale
- The Puppet Tool
- Copy and Paste Key frames
- Animation Sort cuts

PRECOMPOSING AND NESTED COMPOSITIONS

- Understanding Precomposing
- Reasons for Precomposing

THE POWER OF EFFECTS

- A Showcase of Effects
- Creating a Layer For Effects (Solids)
- Applying Effects
- Animating Effects Properties
- Using Glow
- Creating Patterns and Textures
- Creating a Fire Ball
- Using the Cycore Effects
- Adding Blur
- Create a Galaxy From Scratch (Exercise)
- Distorting Objects With Effects
- Creating and Using Lens Flairs
- Creating Lightning Bolts
- Viewing Random Variations Using BrainStorm

WORKING WITH VIDEO

- Shortening The Duration of Layers
- Trimming in The Footage Panel
- Slowing and Accelerating Video Speed
- Applying Transitions Between Video Clips
- Working With Image Sequences
- Importing Footage With Alpha Channel

COLOR-CORRECTING FOOTAGE

- Brightening Dark Footage
- Changing Color In Footage
- Creating Cinematic Color Treatments
- Creating a Quick Vignette
- Colorizing Black and White Objects
- Using Adjustment Layers

CREATING AND ANIMATING TEXT

- Creating and Editing Text
- Applying Text Animation Presets
- Animating Text Manually
- Applying Layer Styles to Texts

BECOMING MORE EFFICIENT

- Using Work Areas
- Creating Markers
- Replacing Layers
- Mastering Timeline Navigation
- Aligning and Distributing Layers
- Selecting Layers Quickly
- Cropping Layers
- Adjusting Comp Resolution

PAINTING

- Using the Paint Tools
- Using the Roto Brush Tool
- Animating Growing Vines

WORKING WITH MASKS AND SHAPE LAYERS

- Creating and Using Masks
- Exploring Mask Options
- Creating Masks With Auto Trace
- Masking Objects With Other Objects
- Making Shape Layers
- Modifying Shape Layers

WORKING IN 3D

- Turning 2D Layers Into 3D Layers
- Creating Lights and Cameras
- Creating Shadows
- Using Depth of Field
- Working With 3D Effects

KEYING AND COMPOSITING

- Removing a Green Screen Background
- Refining the Matte
- Compositing with Color Adjustments
- Compositing with Blend Modes

INTERMEDIATE ANIMATION

- Understanding Spatial Interpolation
- Creating and Adjusting Motion Paths
- Orienting Moving Objects Along a Path
- Drawing Motion with Motion Sketch
- Creating Pauses In Animation
- Understanding Temporal Interpolation
- Easing Keyframes
- About the Graph Editor

STABILIZING AND TRACKING MOTION

- Stabilizing Shaky Footage
- Tracking the Motion in Footage

PARENTING AND EXPRESSIONS

- Setting Up Parent Layers
- Working with Null Objects
- What Are Expressions
- Modifying Simple Expressions
- Using the Wiggle Expression

WORKING WITH AUDIO

- Understanding Audio in Motion Graphics
- Previewing and Mixing Audio
- Enhancing Audio Tracks with Effects

RENDERING AND COMPRESSION

- Adding Comps to the Render Queue
- Exploring Key Render Queue Settings
- How Should I export My Video

INTEGRATION

- Using Photoshop with After effects
- Using Illustrator with After Effects
- Using Flash With After Effects